



# CENTIPEDÉ™

TI99/4A†

Play the  
Original Arcade  
Classic in Your  
Own Home

# **A** N ENCHANTED MUSHROOM PATCH OF YOUR OWN

Imagine that you live in an enchanted mushroom patch filled with Attacking Centipedes, Jumping Spiders, Frenzied Fleas and Scurrying Scorpions—each with magical powers. Luckily, you have a bug blaster to fight them off—LORD MOTLEY BUGNUT, BUG EXPERT!

## **T**o Begin Your Bug Hunt.

Insert the Centipede cartridge into your TI99/4A Home Computer, as explained in your computer owner's guide, and turn on your computer. Plug the joysticks into the Controller Jack.

Press the (2) "two" key on the computer if you want a two-player game. Press (1) one to return to a one-player game.

The enter key on the computer begins the game.

The (+) plus key resets the game without erasing the high score from any previous game.

Press the space bar on the computer if you want to pause in the middle of a game. Press it again to pick up where you left off.

## **Dreaded Bug Blaster**

The bug blaster destroys bugs and mushrooms. You start each game with three bug blasters (the number remaining is shown at the top of the screen next to the high score). Press the red button once on your Joystick Controller for a single shot, hold the button down for rapid fire blasting. You'll be awarded an additional bug blaster for each 10,000 points you score, and you can earn up to six bug blasters at any one time.

## **March of the Centipedes**

The Centipedes attack from the top of the TV screen, zig-zagging back and forth each time they bump into a mushroom. The bug blaster destroys the Centipede by blasting each segment separately.

You must destroy each segment of the Centipede before it can reach the bottom of the screen. Otherwise more Centipede segments will start to appear to attack your bug blaster at the bottom of the screen. When an entire Centipede is destroyed, a new one attacks from the top of the screen.

## **Jumping Spider**

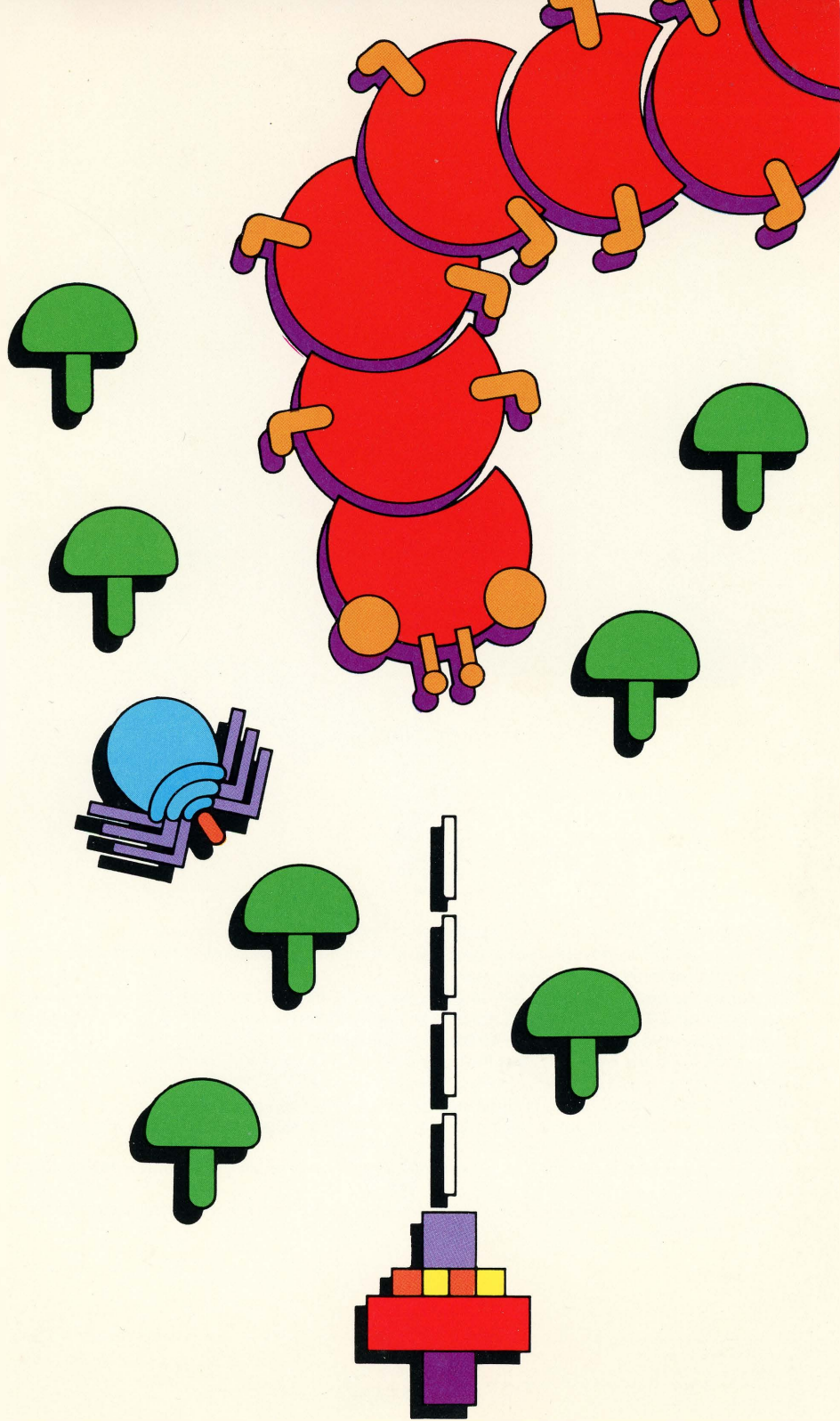
But wait, there are other dangers. The Jumping Spider, which isn't blocked by the mushrooms, can pounce on your bug blaster and destroy it. And when the Spider jumps over a mushroom, that mushroom may magically disappear.

## **Poisonous Scorpion**

The Poisonous Scurrying Scorpion can dash across your patch and poison any mushroom just by touching it! When a centipede touches a poisoned mushroom, the Centipede goes insane and heads straight to the bottom of the screen.

## **Frenzied Flea**

The Frenzied Flea may create more mushrooms wherever he lands, making it difficult to shoot a bug until it is dangerously close. The flea's bite can destroy your bug blaster too. It takes several shots to destroy a flea.





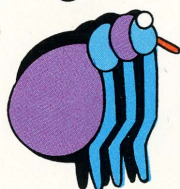
# SCORING



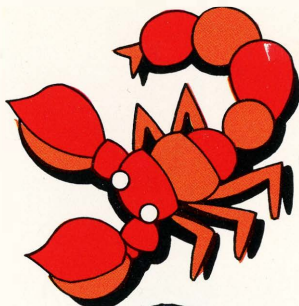
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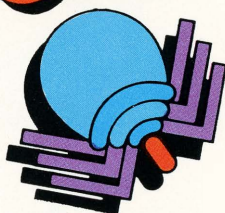
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200



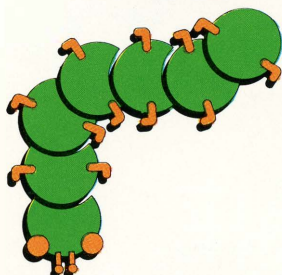
1000



300

600

900



10

100

**1 point** for each mushroom that's totally eliminated by your bug blaster.

**5 points** for each mushroom that is partially eliminated or has been poisoned by a scorpion when your blaster has been destroyed.

**100 points** for each head segment of the Centipede that you exterminate. (Remember, every time you blast a Centipede apart, each new segment forms a new head worth 100 points.)

**10 points** for each body segment of the Centipede that you destroy.

**200 points** for each Frenzied Flea that you destroy with your bug blaster.

**1000 points** for destroying a Scurrying Scorpion at any time during the game.

**300 points** for exterminating a Jumping Spider at long range.

**600 points** for destroying a Jumping Spider at medium range.

**900 points** for blasting a Jumping Spider at close range.

Each time you blast a spider, your points earned will appear on the screen where the spider was blasted.

**The high score** for each round of games is shown at the top center of the screen to the right of the player's score.